



STAGERIDER

NOTE: This rider describes an AMPLESS-backline situation. Please add 1 (one) channel FOH for bass amp; this additional signal is secondary and should only add flavour to the mix.

comfort requirement

FOH – minimum 8 channels,

drums – microphones for Kick, Snare, 2x Overheads. (HT, LT, FT,HH appreciated) – min 4 channels

bass – zoom B9.1ut stereo out (built-in XLR) – 2 channels

looper signal – RC50 main stereo out (6,3mm via external Stereo-DI-Box) – 2 channels

looper click – RC50 mono out (6,3mm via DI-Box) – 1 channel

Monitoring – 4 channels

2 front monitoring (stereo): B9.1ut and RC50 main mixed signal

1 drumfill: mix of bass/looper signals, eventually Kickdrum

1 click from looper to drummer's headphones

aux equipment: 4 DI-Boxes, XLR-cords, drummikes, headphone amp w/ connection (6,3mm stereo cord)

standard requirement

FOH – minimum 8 channels

drums – microphones for Kick, Snare, 2x Overheads. (HT, LT, FT,HH appreciated) – min 4 channels

bass – zoom B9.1ut stereo out (built-in XLR) – 2 channels

looper signal – RC50 main stereo out (6,3mm via external Stereo-DI-Box) – 2 channels

Monitoring – 3 channels (2 channels substandard)

2 front monitoring : B9.1ut and RC50 main stereomix signal (1- for monomix substandard)

1 drumfill: mix of bass/looper signals, eventually Kickdrum

aux equipment: 4 DI-Boxes, XLR-cords, drum mikes

minimum requirement

FOH – min 5 channels

drums – mic BD, mic SD, mic OH – min 3 channels

bass & looper stereomix – 2 channels, stereo hardpan LR

Monitoring – 2 channels

1 channel mono frontstage (bass and looper)

1 drumfill (kickdrum + mix of bass&looper)

aux equipment: 2 DI Boxes, drum mikes, XLR-cords

As we do not have vocals etc FOH-FX are not essential, though we appreciate reasonable compressing, slight reverb and propriate EQ-ing. We also appreciate four or five 1-Litre-bottles of sparkling water and beer 10x 0,33 lts. :-)

Thank you for your support.

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